

**Mark Richardson and Ian Duncanson
are now at the reins! We welcome all of
your comments and suggestions!**

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Hunger for Games by K'Lynn Hann, Newberg Public Library



Newberg Public Library hosted a *Hunger Games* event on the Friday evening before the release of *Mockingjay* on August 24th. We had 22 teens arrive with an even split between middle & high school, and a few more boys than girls. Upon arrival, everyone put their names in our drawing for one of 3 copies of the book, which I already had on hand!

Materials:

* Making their own 1 1/4" Mockingjay pins.

* Face painting and temporary skin painting with brushes, corn starch & food coloring.

* Colored & clear gels for spiking hair.

* 8 different colors of spray on, temporary hair colors (applied outside the door).

* Lots of temporary tattoos (left-overs, wound & bite marks, and wrist band glow-in-the-dark patterns as trackers)

Room Setup:

While the prepping was taking place, those who were waiting or finished helped set up the game upstairs. They inflated the bongo sticks, stacked the furniture with one of our red hand chairs on top as a cornucopia, fetched the fire department's full-body, CPR dummy from storage with a plastic pirate knife (from our summer Pirates of the Caribbean marathon) as the first victim at the cornucopia, placed *Mockingjay* circles on glow-in-the-dark nametags as tokens for extra entries in the drawing, and cut the eyeball stickers into sets of 8.

Staff took photos of each tribute, set up the projector on an upstairs wall with a power point of faces [NOTE: We didn't use this; the games went too fast], hid the Mockingjay tokens, dropped the land mines (inflated mini-whoopie cushions & frozen, slightly wet sponges), placed bongo sticks, and laid colored markers around the perimeter of the game "dome" as launch points that could be paired down in numbers so that game maker interventions could reap tributes by turning on the lights & making them find fewer spots than tributes left (musical chairs-style). [Note: We did not need this last built-in control, as games were fast enough.]

The Rules of the Games:

Once ready, we discussed & determined the game format. Each tribute was given a set of eyeball stickers to serve as **contact points**, while the rest of the stickers were placed at the top of the cornucopia. A diagram was posted on the meeting room wall showing fatal contact points. The head, neck, and heart / chest area were our initial choices, but later we ruled out head shots altogether, leaving the neck and chest as fatal points. We also specified debilitating contact points, which were the rest of torso & arteries. Boundaries were discussed about where they could be in the library and how they could make contact with one another. The goal was to have as few rules as possible.

During the games, five debilitating contacts led to a fatality (their initial choice; later this became three). Participants were immobilized at the point of contact in a body freeze tag fashion that only the sponsors could fix. Otherwise, they'd have to drag their leg, not use an arm, or even roll around if necessary!

Stepping on a **land mine** (they were told anything wet or noisy counted, and they had to be barefoot) was a fatality.



Hunger for Games, Continued from Page 1...

Bongo sticks knocked tributes out for a count of 5, and while out, your Mockingjays & eyeballs could be confiscated.

Tributes collected **Mockingjay tokens**, but no more than 3 at a time. Initially we were going to trade these for food, water, or drawing tickets, but ended up using them only for drawing tickets.

Mutations were periodically sent into the game, with finger nail tips for **tracker jackers** and glow-in-the-dark vampire teeth for the **mutts**, and these could also be 'killed.'

Fires could be sent in (we used a rolled up racing banner of red, orange, & white from a prior program). In addition, **Floods** in the form of ultra-fine misting spray bottles were another hazard. Neither of these could be stopped by the tributes. To help the wounded, there were **sponsors** with glow-in-the-dark necklaces.

Let the Games Begin!

Each tribute was blind-folded and escorted up the elevator to the upstairs lobby-ish space, and spun several times.

They were then taken to launch

points. Both launch points and land mines were difficult to find and maneuver around in the dark. This worked best once tributes were divided into two teams because there were more points from which to 'launch.'

Once readied for launch, I got on the PA system and announced, "You may not move from your launch point until instructed. You will now have a count of five to make note of



your surroundings, please remove your blindfolds. 5 - 4 - 3 - 2 - 1. Let the games begin!" The sounds immediately following were, thump-thump-thump-bang-thud-screams-squeals—WOW!

As tributes died, I announced them on the PA system. Dead tributes became 'mutations' and / or sponsors at my discretion (too much fun!). Otherwise, they had nutless trail mix and water, traded their mockingjay tokens for drawing entries, took turns with our H.S. staff member viewing with the thermal camera, or anxiously begged to be returned to the game as something while they waited.

The last couple of tributes 'alive'

got their names in the drawing again. Having been prepared to move the games along, I admit my surprise when the first round lasted 3.5 minutes! So we reconvened in the meeting room to discuss their ideas for changes. We did this a couple of times. They decided to divide into two game groups (one middle school, one high school), then have the top 3 from each set play one another. This worked very well. Other changes to the process are noted above.

Names were drawn at the end of the evening. No one seemed to mind that they couldn't collect their *Mockingjay* books until Tuesday.

All in all, this was an interactive, high-energy book celebration well-worth the bedlam! I truly enjoyed the last couple of rounds where I figured out the tactics of a couple who kept winning their rounds, and sent the fires directly under all the tables! The groups of middle school girls returning as vengeful 'mutts' to get the middle school boy who kept killing them were also great fun. We'll likely be playing 'Hunger Games' instead of Capture the Flag at our All-Nighter in October!



conference room, but forcing us to move made the teens have to help move supplies and communicate with each other about who was getting what and then being in a smaller space made them have to pass around supplies to each other rather than just getting up and getting things themselves. So, getting shunned seemed to have positive effects on our program.

We showed two surf movies, and those were our least attended programs – lesson learned, teens like crafts, who knew?

"You will now have a count of five to make note of your surroundings... thump-thump-thump-bang-thud-screams-squeals!"

Buttons and Boards

Tillamook's first Teen Summer Reading by Bobbye Hernandez, Tillamook County Library

This was the first year that the Tillamook County Library participated in a Teen Summer Reading Program – and if I have to quote myself, "We did pretty good," said Bobbye Hernandez, Tillamook County Librarian. We decided to have teens read a minimum of 20 hours, of anything – Myspace or Facebook posts, magazines, books, blogs, etc. We also tried to entice them with cheesy prizes and a free book. We received programming money from our Library Foundation and were able to afford what I thought were cool grand

prizes, an iPod Nano and a surf rental package for two. We had a total of 120 participants, some of those entering several extra reading logs (to have their names entered into the grand prize drawing once per extra reading log). We also were able to fund some programs which, again, at least I thought were cool.

Of our seven programs, the best attended was when we made hula-hoops out of pvc pipe. The teens had a lot fun playing with them and we had some good contests. The other program that

seemed to go really well was a button or pin making program. The teens didn't want to leave and several of them asked how much a button maker costs. Each teen made at least five pins before going home. That program also marked a defining moment when the teens became more open with each other (by this point we had a group of regulars whose names we didn't know, since they hardly talked, but names we assigned them). We got kicked out of our meeting room and shunted to a smaller

Teens Hoop It by Lisa Elliott, Tigard Public Library

For the first program of the summer, I invited teens to make hula hoops at the library. And - shocker - several boys showed up along with a gaggle of girls! Making hula hoops is really easy and fairly inexpensive.

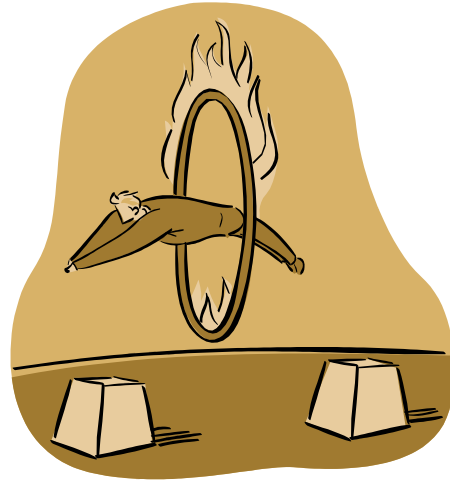
The teens used a wide variety of fun Duck Tape to decorate their hoops. The leopard prints were especially nice. It took the teens 10-20 minutes to assemble their hoops, then they were free to practice for our hooping contests. I went to one hooping class and looked up some videos online so I would have some tricks to share, but for the most part, the teens made up their own tricks

and did astonishing things with their youthful abdominals. We had a hoop spinning contest to see who could spin the longest. If you do the same, be prepared: I had to call it a tie after 30 minutes, and I think the last two competitors could have gone on a lot longer.

Hoop it to the Limit!

I've made hoops before, but I used the instructions on this website for a reminder:

<http://www.jasonunbound.com>



Down, down, down in the burning hoop of fire!

The Princess Bride: Audience Participation-style! by Lisa Elliott, Tigard Public Library

The Princess Bride: Great 'stache!



I kicked off fall events with an audience participation screening of *The Princess Bride*. There's nothing I love more than subjecting the New Millennials to beloved music and movies from my youth. Their Gen X parents have clearly done a great job indoctrinating them, because they all loved *The Princess Bride* (book and movie), and several of them were quoting right along with Westley, Fezzik, Inigo and Vizzini. We had a book discussion before I started the film. (If you've never read the book, I warn you that **HERE THERE BE SPOILERS.**)

For the first half of the discussion, we talked about the book's effectiveness as an abridgement. Were William Goldman's cuts good or bad choices? What was it like reading the book when the adapter kept interrupting the narrative to talk about his personal life? Then I got to blow the teens' minds: "It's a fake abridgement. There is no S. Morgenstern and no Florin. There never was. Goldman made the whole thing up." Some kids were somewhat enraged, feeling tricked by an unreliable narrator. Others were im-

pressed with the author's feat of creativity. And just a couple didn't think Goldman's subterfuge was so effective; they had suspicions all along.

Anyway, on to the movie. I gave instructions and props for several audience participation tasks (see the box below.) I've shown lots of movies, but I've never had so many teens show up and stay engaged. It was a lot of fun, and not just for me!

**Getting the Audience Moving Along With *The Princess Bride*: A Guide**

- Ring bells whenever the movie differs from the book.
- Boo and shake rattles whenever Humperdink's name is mentioned
- Call out your wish whenever Westley says, "As you wish..." Say, "Farm boy, fetch me a _____!"
- Play cheesy romantic music whenever Buttercup and Westley kiss. (I recorded the climax of *Unchained Melody* on a loop. The library didn't have the Celine Dion song I wanted.)
- Switch seats whenever Fezzik makes a rhyme.
- Play the slide whistle whenever someone falls or is knocked unconscious.
- Say Inigo's vow whenever he does.
- Blow bubbles when someone drinks or gets wet.
- Cough whenever the albino appears.
- Say "ow" whenever the machine is in use.
- Toss the hot rat when Westley and Buttercup are in the swamp and when the holocaust cloak is lit. (We played hot potato with a gross Halloween decoration).



Oh so existentialist...

***Nothing* by Janne Teller / Book Review by Mark Richardson, Cedar Mill Library**

Danish author, Janne Teller puts the “eak” in bleak, with her novel *Nothing*. She tells the tale of a class of middle school students who set out to prove to one of their classmates that there is meaning in the world after that student climbs a tree and declares that life means “nothing”, so there is no need to go to school or do anything else. The class decides to build a pile of meaning out in the woods to prove that there is meaning. One by one, students put a treasured item on the pile and then tells another person to add a specific posses-

sion to the pile. As the students put increasingly more precious things on the pile, they demand increasingly more precious and important items from the next person. This is definitely a game where you want to go first. I’d like to say that this story had some unexpected twists, but it goes just where you think it will if you’ve seen many dark European films. The depravity of the kids gets pushed further and further and not one of them makes a move to stop it. The fact that such horrible things go on and none of these children’s parents wise up

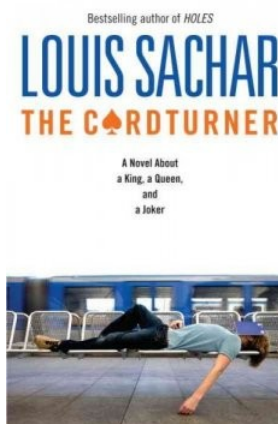
to what is going on was too much for me to believe. I know the author is trying to make a point about existentialism and the story reads almost like a parable, so maybe i shouldn’t hold it to a high standard of realism, but the absence of parental awareness is too great of a leap for me to make. I don’t see myself recommending this book to many teens, but it would be interesting to hear what teens think of it. My lens is skewed by my years and being a parent. A teen may see the book differently.

***The Card Turner* by Louis Sachar / Book Review by Mark Richardson, Cedar Mill Library**

The Cardturner is about a young man, Alton, who goes to help out his Uncle Lester play bridge by being his cardturner. Lester has recently lost his sight and needs someone to play his cards for him. Lester is also extremely wealthy, and Alton’s parents want him to get to know his uncle better because of this. Sachar sets up a fairly interesting mystery involving Lester, which Alton needs to solve in order to understand his uncle. But believe it or not, the real draw here is how Sachar makes the reader care about Bridge. The characters and the plot are well thought out and executed with care, but it’s clear that Sachar wants teen readers to know about

Bridge. I’m obviously not the intended audience for this book, but I did end up caring. I already love playing games, so when Alton gradually gets pulled into this strange world of “dummies”, “squeezes” and “contracts”, I got pulled in with him. Bridge is unique in that you play with a partner and your relationship with your partner pretty much determines how you will do in the game. The game is complicated, which probably is a barrier to entry, but the traditions and gameplay reward those who are dedicated, intelligent and attuned to their partner. The importance of building rapport and trust in your partner is significant both in the game and in this story

as Alton learns how to play the game and learns to work with his own partner (another teen who has learned bridge from Lester and a potential romance for Alton too). I enjoyed this book quite a bit. Alton and Uncle Lester have a prickly relationship to start, but develop a real bond as the story goes on. The game descriptions are interesting and fun at times. The only real drawbacks are Alton’s money grubbing parents. Their desires for Alton concerning his Uncle’s fortune are less than admirable and strain credibility on more than one occasion. But other than that, this is a great book about an unusual subject that many teens might enjoy if they give it the time it deserves. Fine for middle school and up.



It’s not your grandma’s game!

***Rampant* by Diana Peterfreund / Book Review by Lisa Elliott, Tigard Public Library**

Back to school books don’t have to be about typical, sit-in-a-class-and-take-notes kind of schools. Now they can be about unicorn slayer academies. *Rampant* really stands out in the newest round of supernatural (yes there are rad things other than vampires) books. The unicorns in *Rampant* are not the rainbow-haired sparkly type, nor do they embody the proud melancholy of *The Last Unicorn*. These unicorns are mean. Their horns are venomous. They eat people. 16-year-old Astrid Llewelyn’s mom claims that she is de-

scended from a family of virgin, female unicorn hunters, stretching all the way back to Alexander the Great. According to Astrid’s mom, their branch of unicorn hunters was among the most powerful, and played a huge part in the extinction of all eight varieties of the species. Astrid doesn’t believe her, of course. How could she be descended from a long line of virgins? When a goat-like specimen interrupts a make-out session to gore her date, Astrid learns that unicorns are real and their mass extinction evidently wasn’t perma-

nent. Astrid’s mother is thrilled. She sends her to unicorn-hunting school in Rome, where the traditional training grounds are opening for the first time in over a hundred years. Astrid is not thrilled. The special powers that arise whenever she is near a unicorn creep her out, as does the idea of killing things. But when she’s around unicorns, she just can’t help herself. Instinct takes over and she is a killer.

At the cloisters, she meets other descendents of Alexander the Great, all girls or young women.

Some excited to be there, others enraged. And all virgins. You see, unicorns are irresistibly drawn to unicorn hunters, but a hunter loses her powers when she loses her virginity. This is what made the book so fascinating to me. As a steady parade of unicorns, each bigger and nastier than the last, threatens Astrid and her friends, I began to realize that the book is really about the constant pressure girls feel to have sex or not to have sex. Astrid knows she only has go all-the-way with her studly Italian boyfriend to untap herself as a

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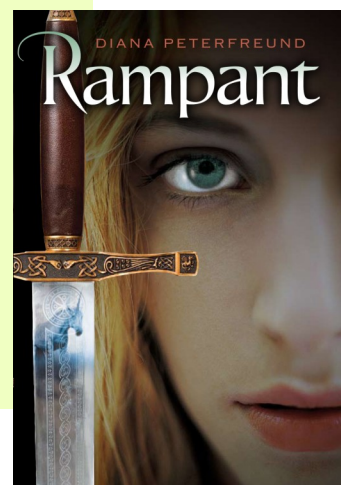


Diana Peterfreund

Rampant book review (Continued from page 4)

professional unicorn slayer, but she's not sure she wants to buy her freedom that way. She wonders if she would only find herself in different chains. The book is filled with frank discussions about how girls feel about the sex question: To do It, or not to do It? They even wonder about the inevitability of It happening whether they want It or not. The symbolism of the powerful, dangerous one-horned beast is obvious, but Peterfreund deals the subject of sexual-

ity with a delicate touch, never resorting to heavy-handed messages or leading the readers to any particular conclusion on the topic. There is no agenda here, except to introduce readers to exquisitely nuanced characters who often feel attacked from all sides and try to deal with it, with or without the right weapons. I'd share this book with any fan of fantasy, romance and adventure, and I can't wait for sequel, *Ascendant*, coming out October 1.



“Anyone planning to do a tie-dye program should expect to do it outdoors to avoid dyed carpets or stained floors!”



Summer Reading Report From Beaverton by Ian Duncanson, Beaverton City Library

A couple of different factors this year contributed to drastically increased numbers of summer reading participants at the Beaverton City Library! First, we were able to visit most of the schools in our district to talk about the summer reading program. Perhaps most exciting is our new branch library, which opened at the end of June to serve those who live too far to make it into the main library regularly. The same summer reading program worked across both the branch and the main libraries through a single online database. Teens read or listened to audio books for a total of fifteen hours, and then claimed prizes, including a new paperback book or Powell's giftcard and a number of gift certificates. We had regular weekly drawings for giftcards to different businesses using optional book reviews submitted both in writing and online, culminating in a final grand prize drawing for \$100. Finishers also had the option to attend the library's final celebration at the Oaks Park amusement park.

All told, we had **1,681 individual sign-ups** and **1,000 (60%) finishers!**

Our programs were very successful, although we initially had difficulty programming for the “Make Waves” theme.

Recurring events included an “On the Way to YA” book club for incoming sixth graders using Oregon Battle of the Books titles, Saturday afternoon gaming, Anime Club, a craft club, and family movie matinees.

Desert Island Survival: Teens teamed up and participated in a number of fun “survival” activities, including decorating glass bottles to place messages in, a fish toss (using Swedish Fish candies), a relay in which they covered paper hats with paper leaves to block the sun, and a “build your own survival tool” contest, in which we placed random objects in paper bags and had the teens construct something out of them. The only catch was that they had to explain how that object would help them survive! Points were assigned for first and second place for each event, and we had prizes for teams with the highest number of points at the end of the night.

Watercolor Workshop: A local artist who runs her own art school and studio in the area came in to instruct teens on watercolor art. Attendees got to create their own watercolored bookmarks, and learn the basics of the artform!

Video Game Swap: Teens brought in their used games and traded

them with each other. This is a fantastic no-cost opportunity to bring gamers together to trade and share their hobby. The only stipulation was that the games had to be in good physical condition. Trades were completely up to the teens to work out. There was a lot of additional “game talk” at the swap, so it was also great as a social event!

Tie-Dye Shirts Lab: We obtained tie-dye kits from a Michael's craft store, and teens brought their own cotton clothing to dye as they chose. This program was relatively cheap, wildly popular, and involved water. We were fortunate to have nice weather to do the dying on the front lawn outside of the library! Anyone planning to do a tie-dye program should expect to do it outdoors to avoid dyed carpets or stained floors!

Henna Night: A professional Henna artist who has done programs with us before was hired to briefly discuss the culture behind Henna, and then give each teen a Henna design! This is a perennial favorite that is guaranteed to pull in a large audience. You'll want to require sign-ups, because the designs do take a bit of time.

We agreed that this was our most successful TSRP summer yet!

Geek Out! At the Fall OYAN Meeting!

Geek Out!: Using Technology with Teens @ Your Library

OYAN Fall Workshop

Friday, October 22nd, 10:00 AM-12:00 PM
(Followed by membership meeting from 1-4 PM.)

Tualatin Public Library

Your pals at OYAN have created an opportunity for you to touch and talk about technology teens use today and learn how you may use it for programming and reference. You are invited to this FREE workshop that will include a presentation on teens and technology, a technology petting zoo and the chance to share your ideas while getting inspired by your colleagues. Join us for this fun, hands-on, multi-media learning experience. If you'd like to join us, please email K'Lyn Hann and let her know you will be there:

klyn.hann@newbergoregon.gov



From Gregory Lum, Jesuit High School Library:

I want to encourage you to attend AASL's Fall Forum which will be held here in Portland on November 5-6. It could not be closer to have a nationally-known Paige Johnson speak to school library personnel about 21st century learning. The topic is, *The Essentials for 21st Century Learning*. Students may be as familiar with modern research tools as their teachers but they still lack the skills necessary to responsibly and effectively navigate the educational environment. In Focus is designed to help school librarians focus learning on the essentials and connect their programs to current educational concepts now at the core of curriculum.

This is a marvelous opportunity as AASL "heads west" and I hope that Oregon is represented well!

For further information please see:

www.ala.org/aasl/fallforum There is also a team of three rate for \$599.

Geek Out! - Late-Breaking News!

Best Buy's Geek Squad will be on-hand from 10:00–11:00 to demonstrate e-readers, smart phones, and an iPad! Be a luddite no more!

**Directions to the Tualatin Public Library**

Coming North or heading South, take exit 289 on I-5. Head west into Tualatin (towards Kmart) on Nyberg Road. Stay in the furthest right hand lane on Nyberg. Turn right on Martinazzi Avenue. To park in the white lot, take a left on Seneca St. and park in any of the unmarked spots. Or to park in front of the library and take away a coveted spot from a library patron, turn right on Nyberg St. and park there.**

**These spots are for three hours and you will get ticketed!

**2011 Mock Printz Award Workshop Coming in January!**

Come one, come all fans of teen literature! Join OYAN for the **2011 Mock Printz Award Workshop** in January! Teens are welcome and encouraged to attend and help select the Oregon winner. The workshop includes a brief overview of the Printz and other YALSA book awards, discussion, snacks, and voting. All you have to do is read ten of the top-rated books this year and come ready to fight for your favorite! The reading list will be sent upon enrollment. Register by sending an email to Susan Smallsreed (susansm@multcolib.org) with the name, library or school, and email address of each attendee.

Mock Printz Workshop

January 8, 2011, 1-5 p.m.

US Bank Room, Central Library

Multnomah Co. Library

801 SW 10th Ave.

Portland, OR 97205

ASK AIMEE!

Dear Ask Aimee:

As a young teen librarian, I know you have your finger on the pulse of American librarianship and all that is cool within it. What is your advice for 20-somethings who are considering library school? Will they have to move to Dubai to get employment? Or at least out of Oregon?

Also, what is your response to old crone librarians who tell library school students never to take a job in a library at an assistant level, because they will never be hired "up" in that library as a librarian?

Dear Anonymous Librarian:

I love my job so much and I wish that everyone who goes into this profession would be so lucky. However, the current job climate seems to indicate that most recent grads will not be so lucky. Look at the different specialties and go into one that is generally hiring (children's services anyone). Academic positions seem much more dear and pay much less than public libraries. Take a look around you and the job market in your area and then decide if library school is for you. If you think this is definitely your calling, then I suggest you work in a library before you go to school! Also, work in a library while you are in school. If you aren't able to get a library job, then volunteer as much as possible. Arrange an internship. Do whatever you can to get a step up on the competition. The competition is fierce, make no mistake. Be flexible. Be willing to relocate to eastern Montana, Oregon, Wyoming, or Washington for two to three years to gain that experience that will put you ahead of your competition who stick around the Metro area picking up crumbs (I mean no slight, but if you are in this job market, experience does work wonders).

ORCA Logo Award Winner!

The Oregon Reader's Choice Award committee of the Oregon Library Association is pleased to announce the winner of its recent statewide Logo Contest (co-sponsored by OYAN)!!

Sarah Gilroy, at 10th grader at Lakeridge High School in Lake Oswego, has designed a bold image that will proudly represent the ORCA for years to come.

The Oregon Reader's Choice Award was founded in 2010. The award is intended to be a fun and exciting way for Oregon youth in grades 4-12 to become enthusiastic and discriminating readers. During the course of the school year, Oregon students choose their favorite book in a real-life democratic process.

2010 ORCA
Nominees for Teens!

Intermediate Division (7th–9th Grade):

Chains by Laurie Halse Anderson

Heck: Where the Bad Kids Go by Dale Basye

Waiting for Normal by Leslie Connor

London Eye Mystery by Siobhan Dowd

The Graveyard Book by Neil Gaiman

Nation by Terry Pratchett

Elephant Run by Roland Smith

After Tupac and D Foster by Jacqueline Wilson

Senior Division (10th–12th Grade):

Graceling by Kristin Cashore

Hunger Games by Suzanne Collins

Little Brother by Cory Doctorow

Paper Towns by John Green

Dark Dude by Oscar Hijuelos

The Disreputable History of Frankie Landau-Banks by E. Lockhart

Sunrise Over Fallujah by Walter Dean Myers

The Adoration of Jenna Fox by Mary E. Pearson

Because vampires are passé!



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BLOG OF THE FLIES! (An Important Message From the Editors)

In addition to our newsletter, Ian and I also want to explore using the OYAN blog (<http://oyanpeeps.wordpress.com/>) to improve communication and outreach to our OYAN members throughout the state. We have been busy updating the blog and hope that OYAN members will put the blog in their RSS readers or follow OYAN on Facebook. We will set up the Facebook account so it will update whenever there is a new post on the blog. We would also like to have regular contributions to the blog from our members. If you are interested in posting a great teen event or a new YA book that you've read, please let us know and we'll either make you a contributor on the blog or post the article for you. Every three months, we plan to take the best articles from the blog to help us put together the newsletter. In order for this to work, we need contributions from all of you (just like we do for the newsletter).

The blog can do a lot of things for OYAN. We are currently posting books nominated for the Book Rave there. Feel free to add a comment if you have read a certain book and give the book a one to five rating (five being the best). You can "Ask Aimee" a question. We may even experiment with polls or voting at some point. Please take a look when you can, add a comment or make a suggestion. We want to make this a useful tool for people, so please contact us at markr@wcls.org or iduncanson@ci.beaverton.or.us with your thoughts.

Upcoming Meetings

Fall 2010	October 22nd 10 AM – 4 PM	Tualatin Public Library 18878 SW Martinazzi Ave. Tualatin, OR 97062 503-691-3074
Winter 2011	January 21st 11 AM – 3 PM	Salem Public Library 585 Liberty St. SE Salem, OR 97301 503-588-6315
Spring 2011	April 29th 12 PM – 4 PM	Fern Ridge Public Library 88026 Territorial Rd. Veneta, OR 97487

OYAN [Oregon Young Adult Network] exists to provide a network for communication and growth among people who provide library services to teens, to increase awareness of teen library services in the state of Oregon, and to promote cooperation between school and public libraries.

Visit us online at <http://www.olaweb.org/oyan/>